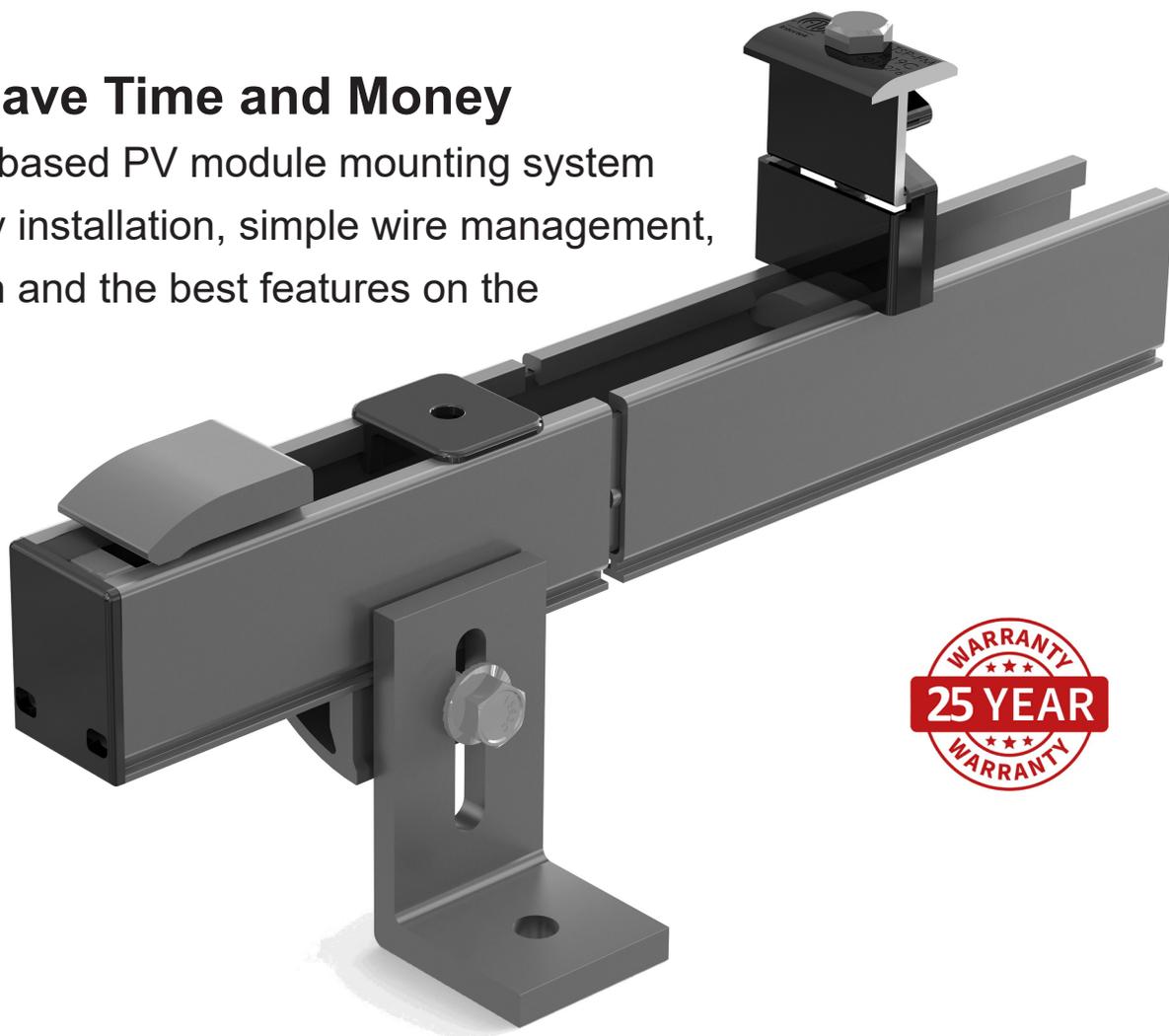


# FLUSH MOUNT RAIL SYSTEM

## Save Time and Money

Low-cost rail-based PV module mounting system provides easy installation, simple wire management, great strength and the best features on the market



- Best Wire Management** - PV cables and wiring for module-level electronics fits inside rails to avoid time consuming wire management.
- Use Any Roof Attachments** - Our rails mount to QuickBolt, QuickMount, FlashFoot, S-5 or any roof attachment that can be used with a 5/16 inch bolt.
- One Wrench Size** - Install with ease and minimal tools. A 1/2-inch socket fits all fasteners.
- UL 2703 Listed** - All components meet the UL standards and have a Class A Fire Rating for Type 1 and 2 modules.
- PE Certified** - Pre-stamped engineering letters available for most states.

# Tamarack Flush Mount makes it easy to stock parts and quickly install a PV system



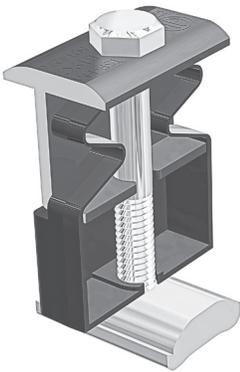
**Two Rail Sizes in Mill Finish**  
2.3-inch rail for heavy loads and longer spans and 1.6-inch rail for low-profile mounting and areas with low snow load.



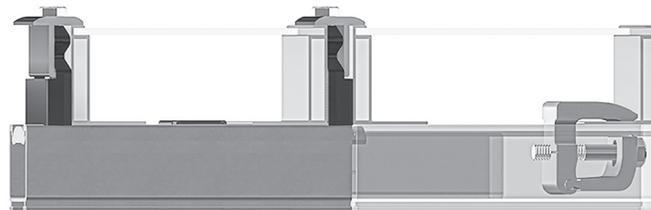
**Push-In Bonding Rail Splice**  
Quickly splice and bond rail sections with no tools or fasteners. Top Clamps and Rail Mounts can be co-located with splice.



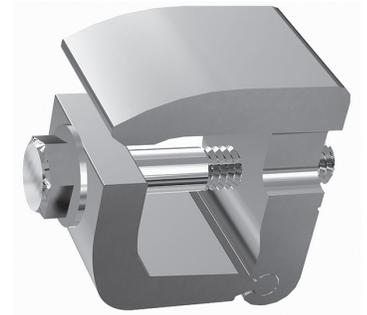
**Rail Mount and L-Foot**  
Quickly and securely mount the rail from either side, to any L-Foot, Tile Hook or specialty flashing with a hole or slot for 5/16-inch bolt.



**Patent-Pending 50-50 Bonding Clamp**  
One clamp can be used as a mid-clamp or an end-clamp on modules with 30 mm to 40 mm frame height.



**Channel End Clamp**  
Simple device to allow modules to be mounted flush to the end of the rail.



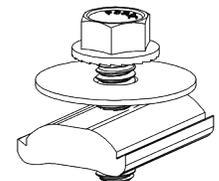
**Push-On End Cap**  
Can be used with 50/50 Clamp or Channel End-Clamp.



**Wire Management Clip**  
Push into top of rail to keep cables in place.



**Ground lug**  
Use one per module row to ground rail with bare 6 to 10 AWG copper wire.



**MLPE Adapter**  
Use for mounting microinverters and optimizers on the rails under the solar modules.